

Goup Project Descriptions

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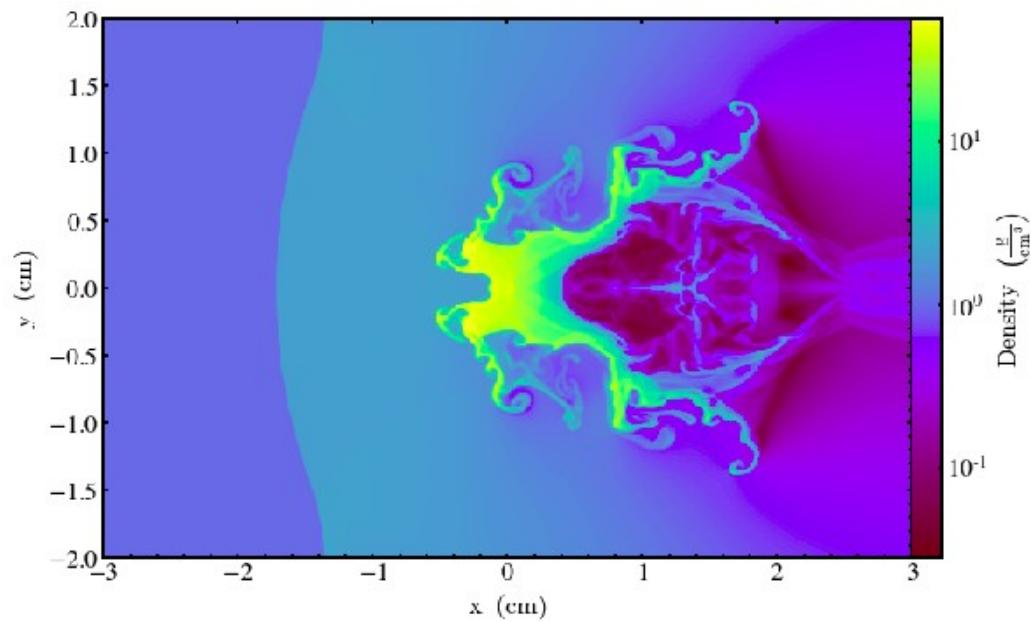
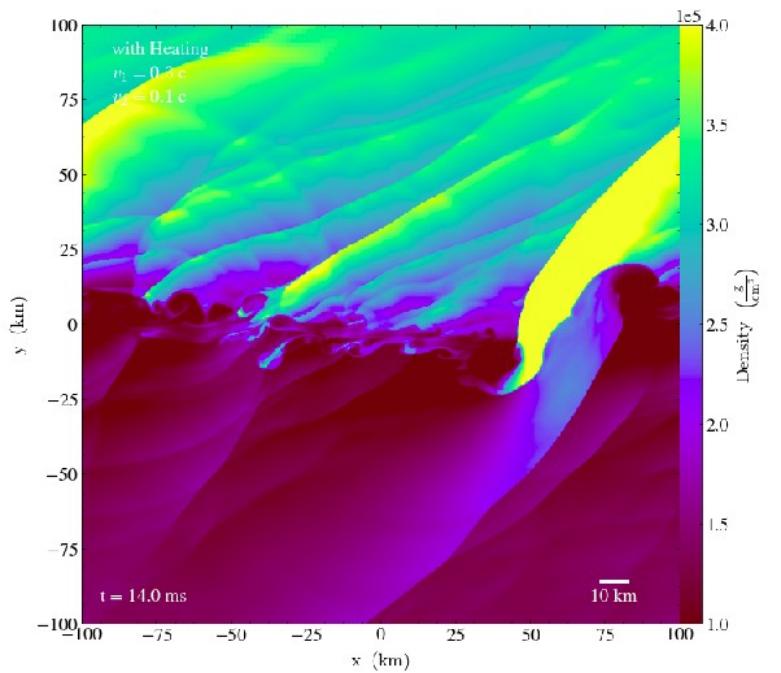
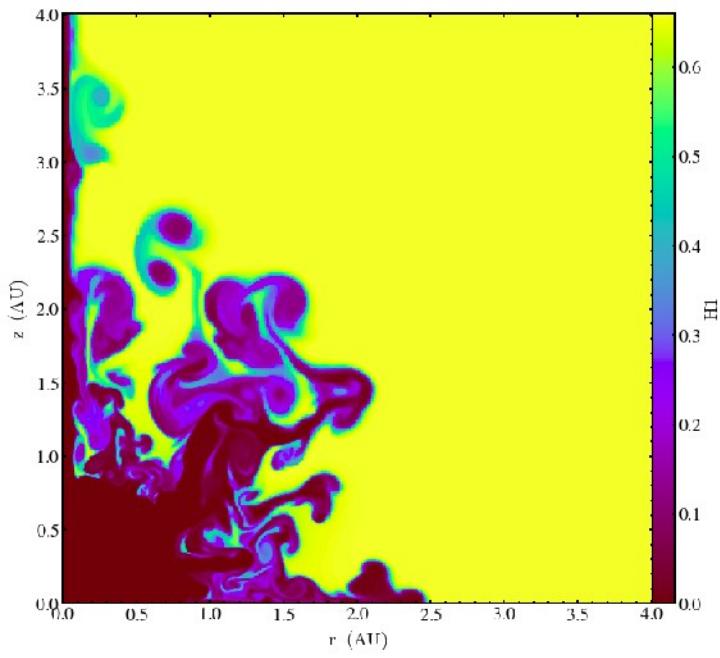
國立清華大學
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NCTS

PRPC
PHYSICS RESEARCH PROMOTION CENTER

Three main projects

- A: Mixing in neutron star merger ejecta
- B: Shock Cloud Interaction
- C: Exploding a star with a thermal bomb



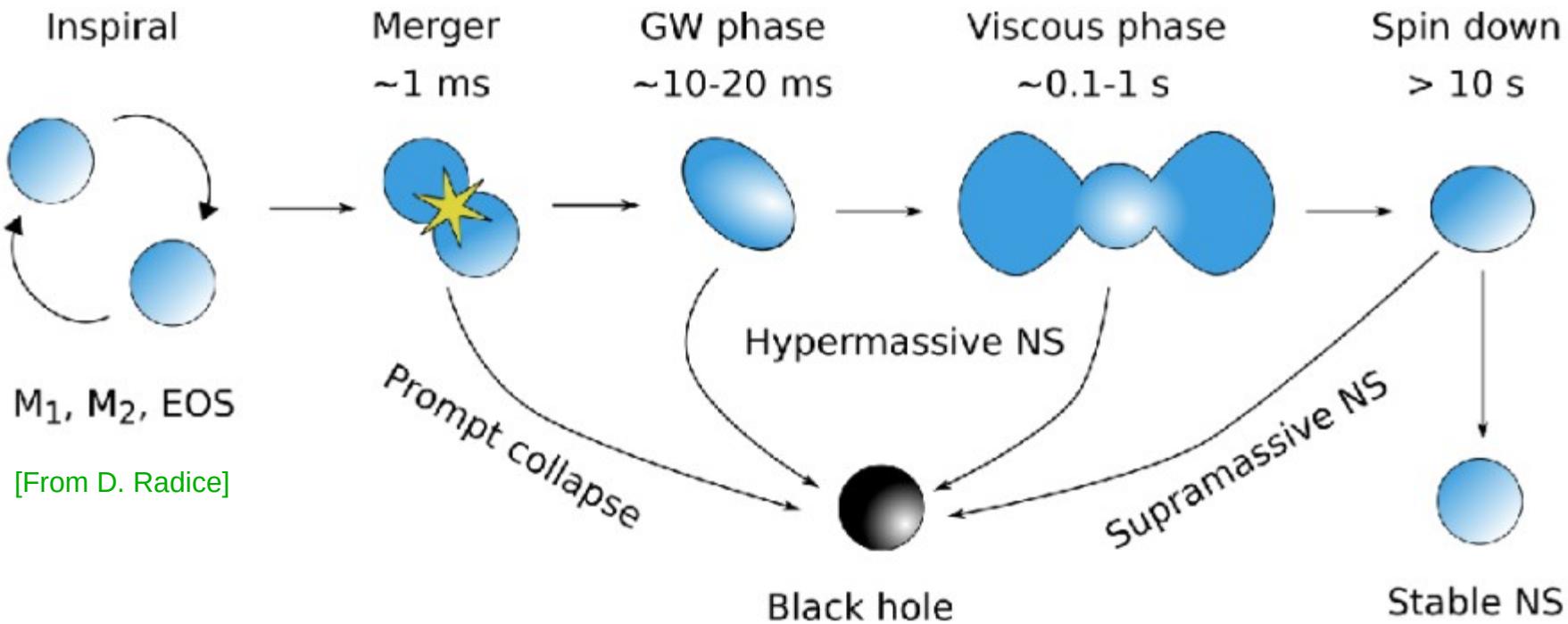
Project A: Mixing in neutron star merger ejecta

Project A: Mixing in neutron star merger ejecta

Mergers of two neutron stars can result in a variety of outcomes, depending on the initial state of the system and the yet-unknown nuclear EoS

→ different post-merger GW signals & EM emissions

both were detected in GW170817!



Project A: Mixing in neutron star merger ejecta

Different outflow components:

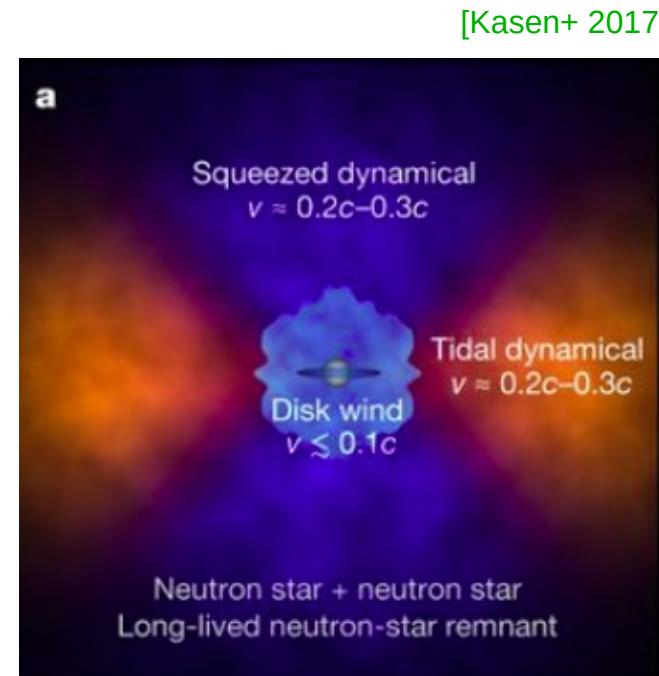
[Modified from Fujibayashi+ 2017]

Type of ejecta	Mass (M_{\odot})	V_{ej}/c
Dynamical ejecta	$O(10^{-3})$	~ 0.2
Early viscosity-driven ejecta	$\sim 10^{-2}(\alpha_{\text{vis}}/0.02)$	$\sim 0.15 - 0.2$
Late-time viscosity-driven ejecta (polar)	$\sim 10^{-3}(t_{\nu}/\text{s})$	~ 0.15
Late-time viscosity-driven ejecta (equatorial)	$\gtrsim 10^{-2}$	~ 0.05

Y_e	Direction	Duration
0.05–0.5	$\theta \gtrsim 20^\circ$	$t - t_{\text{merge}} \lesssim 10 \text{ ms}$
0.2–0.5	$\theta \gtrsim 30^\circ$	$t - t_{\text{merge}} \lesssim 0.1 \text{ s}$
0.4–0.5 ^a	$\theta \lesssim 30^\circ$	$t - t_{\text{merge}} \sim t_{\nu} \sim 10 \text{ s}$
0.2–0.4 ^a	$\theta \gtrsim 30^\circ$	$t - t_{\text{merge}} \sim 1\text{--}10 \text{ s}$

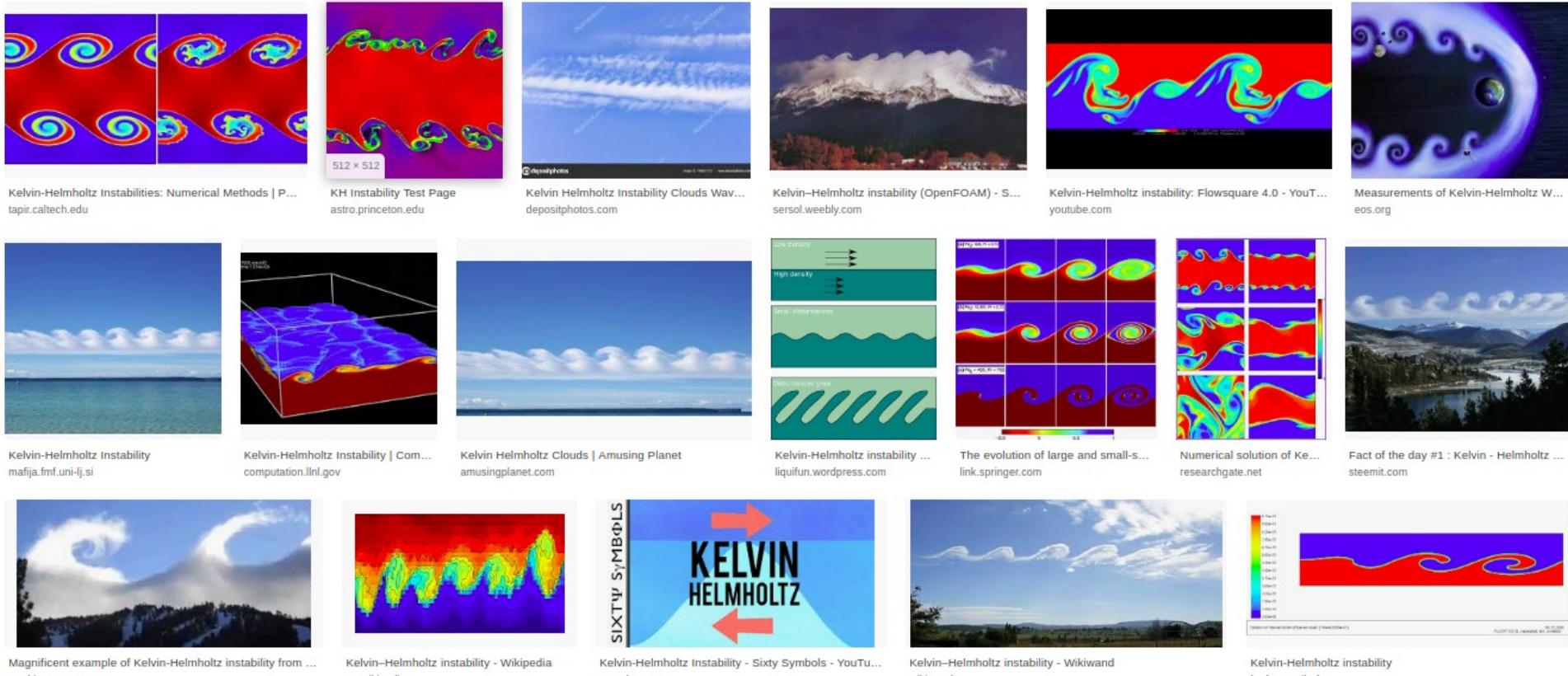
Y_e and v_{ej} can depend on the outflow direction

$(Y_e = n_e/n_b)$



Project A: Mixing in neutron star merger ejecta

Velocity shear drives instability at the interface of two fluids, which then generates fluid mixing → Kevin-Helmholtz instability



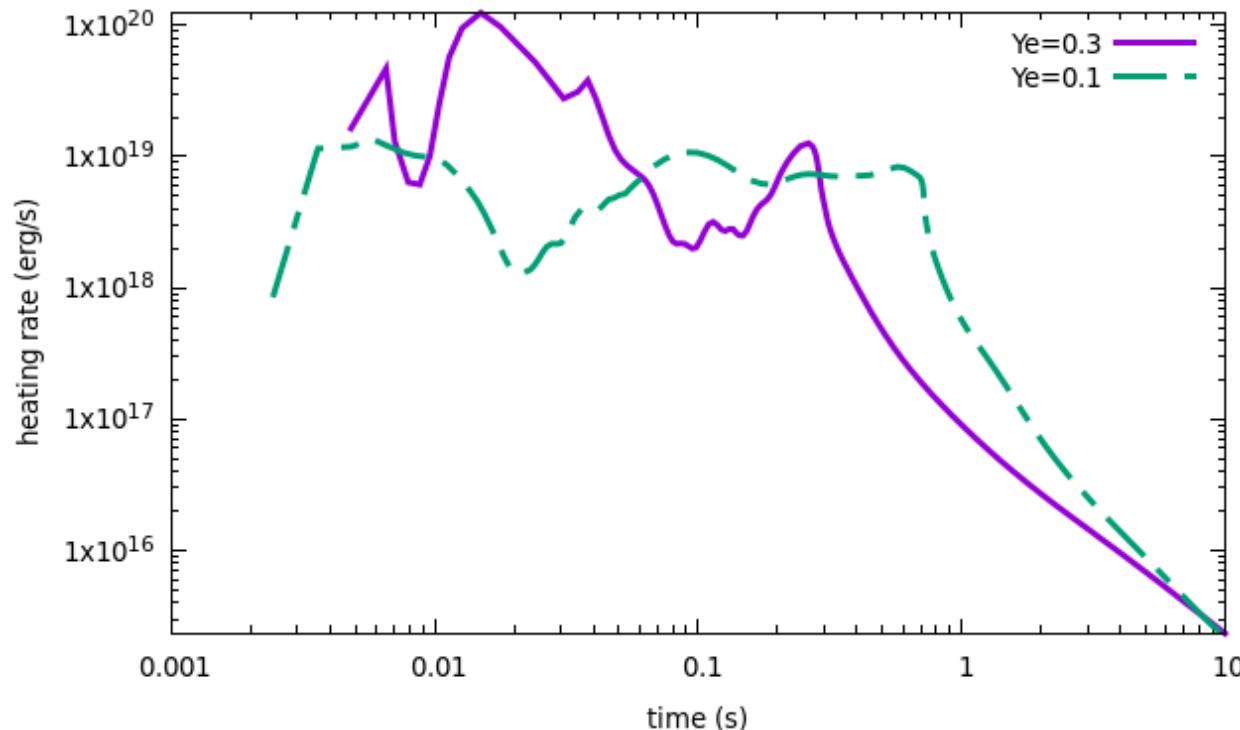
Project A: Mixing in neutron star merger ejecta

Merger ejecta not only simply expand and cool, but also receive energy inputs due to the decay of unstable heavy r -process nuclei (how the gold was made)

→ composition-dependent nuclear heating

high Y_e : stronger earlier heating but last for a shorter time

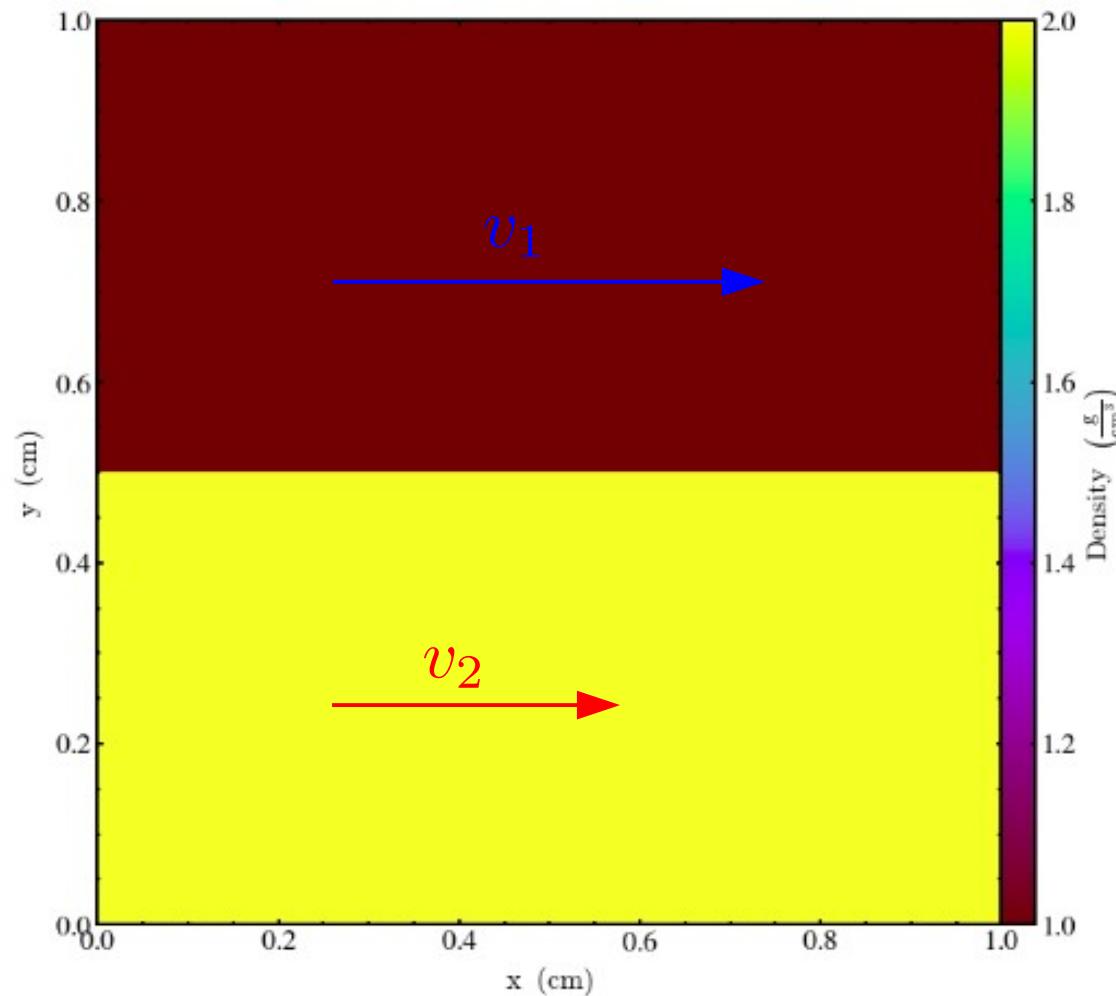
low Y_e : weaker earlier heating but last for a longer time



Does this affect the mixing?

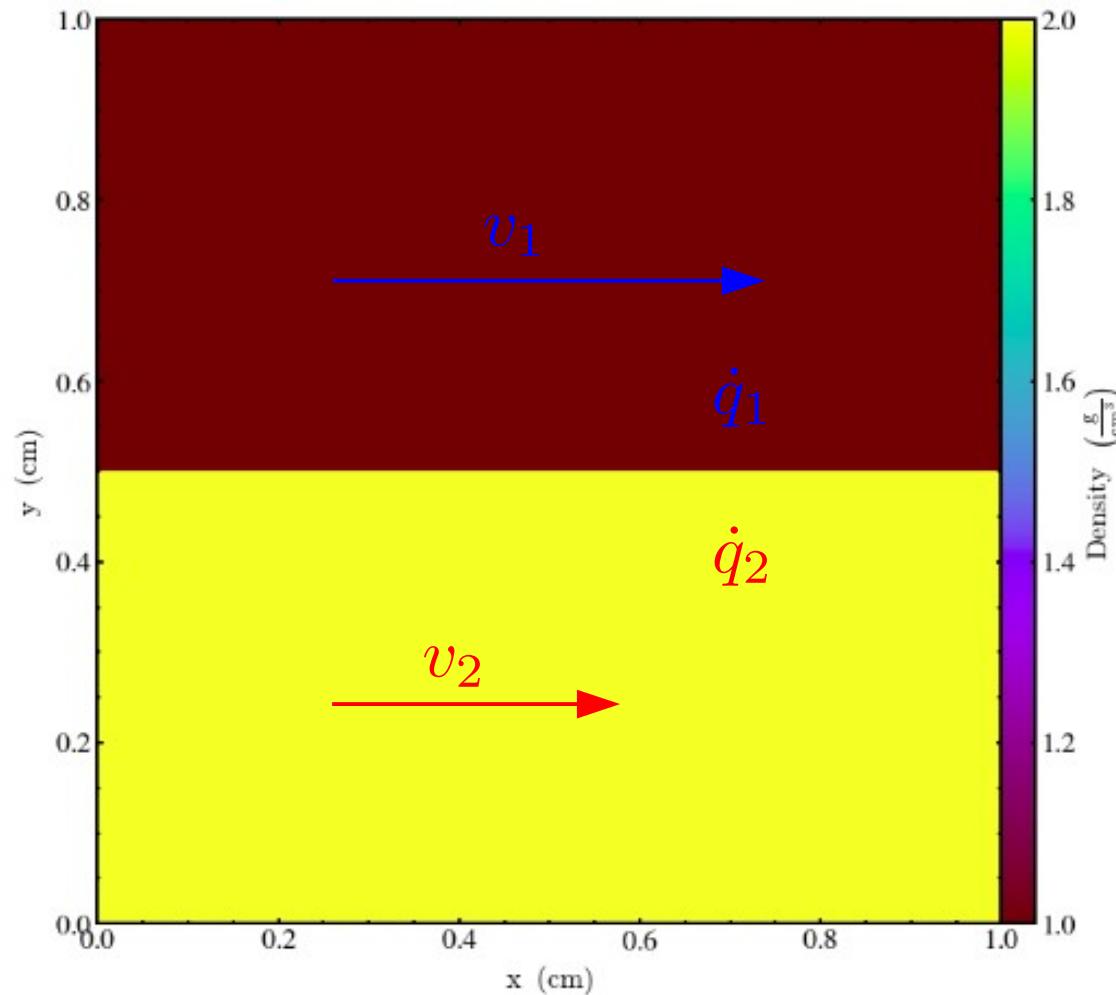
Project A: Mixing in neutron star merger ejecta

Toy model (I): 2D simulation of two fluids moving in positive x-direction with different velocities



Project A: Mixing in neutron star merger ejecta

Toy model (II): 2D simulation of two fluids moving in positive x-direction with different velocities, plus different heating rates



Project A: Mixing in neutron star merger ejecta

Things that you may explore:

- different velocities v_1 and v_2
- different heating rates \dot{q}_1 and \dot{q}_2
- different initial densities or temperatures
- inhomogeneous or time-dependent heating rate
- any set-up beyond two fluids!

Project B

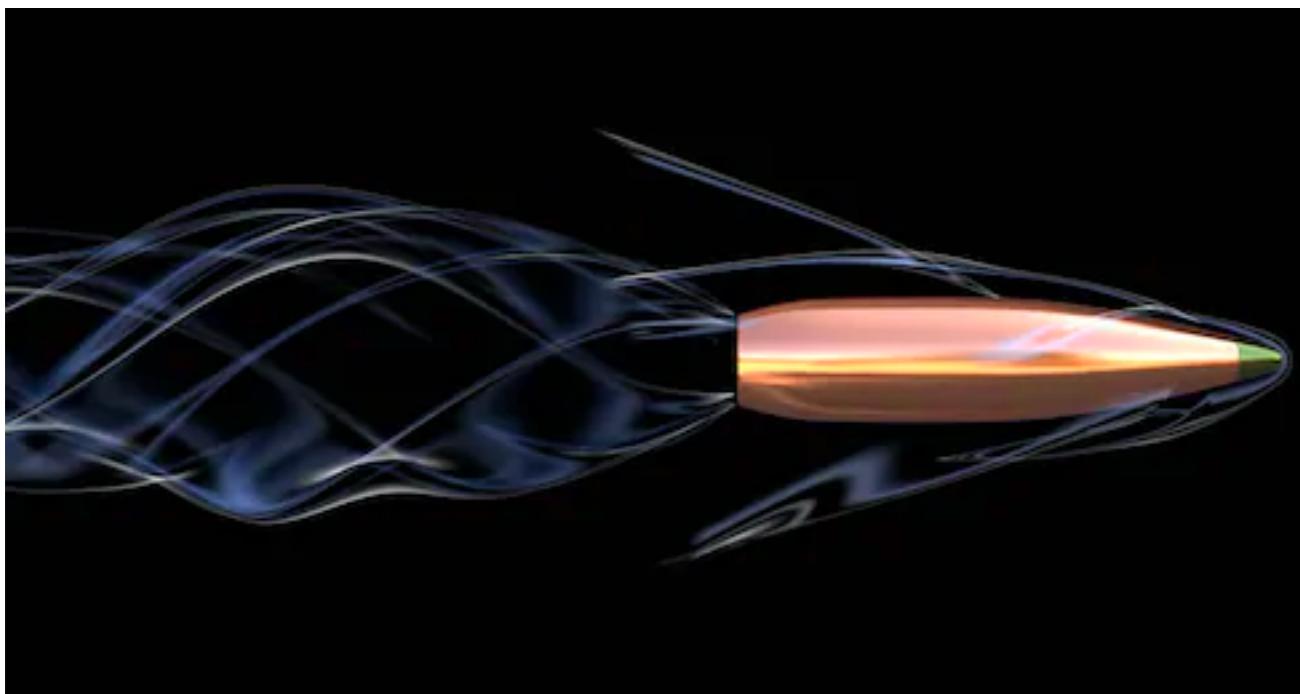
Project B: Shock Cloud Interaction

Interaction between shock and material is one of the most common astrophysical phenomena.

Shock: SN shock, outflow, jet, winds, ...etc.

Cloud: Star, ISM, IGM

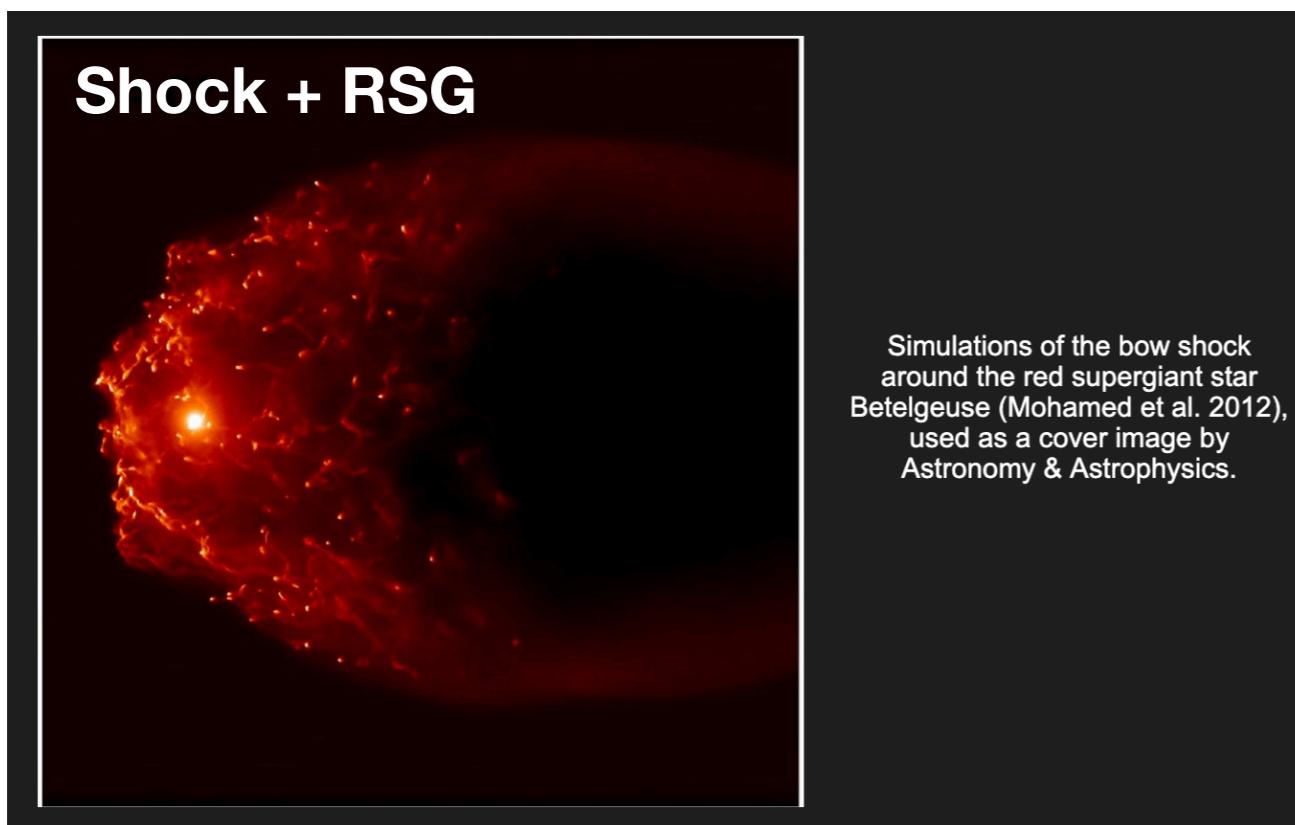
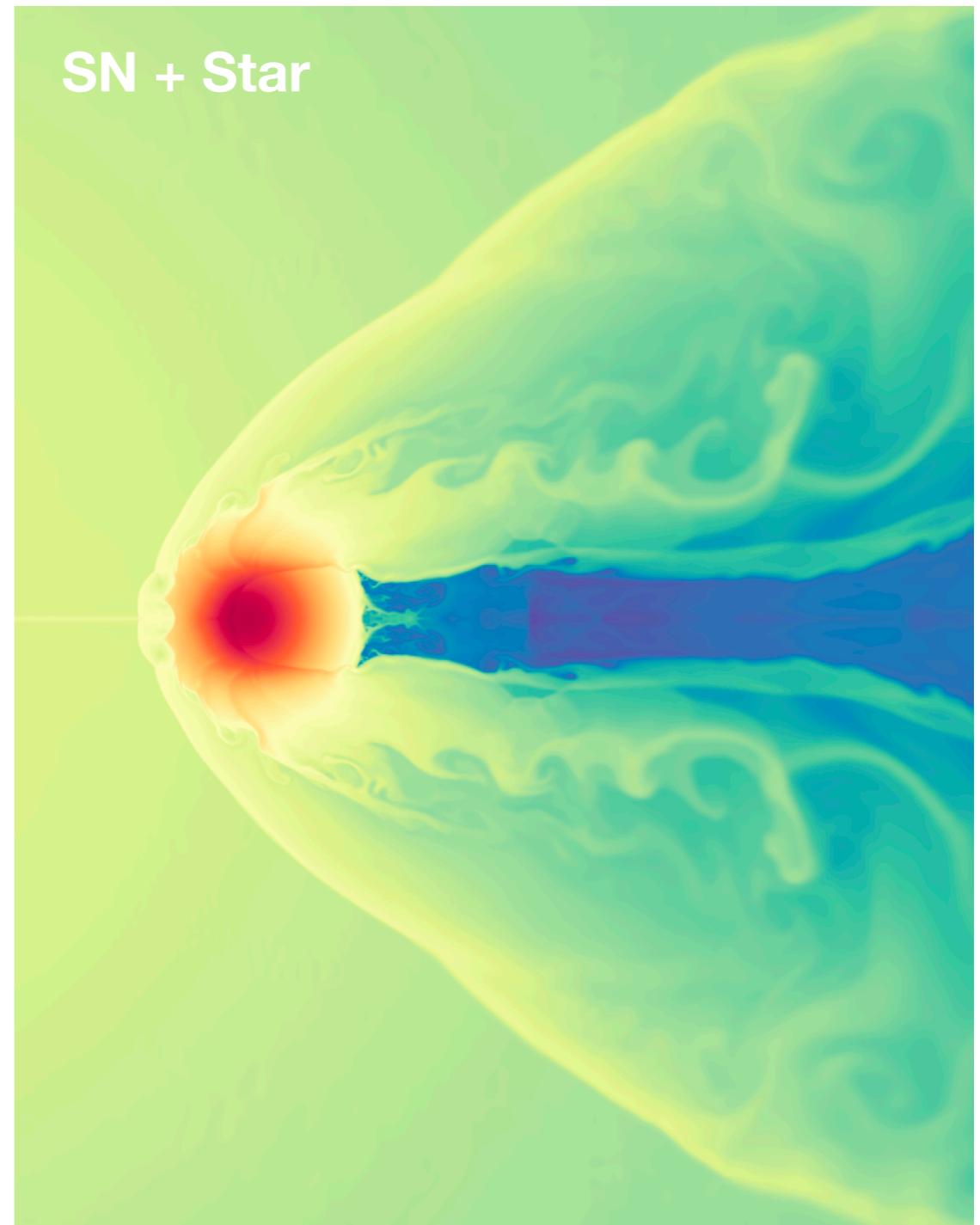
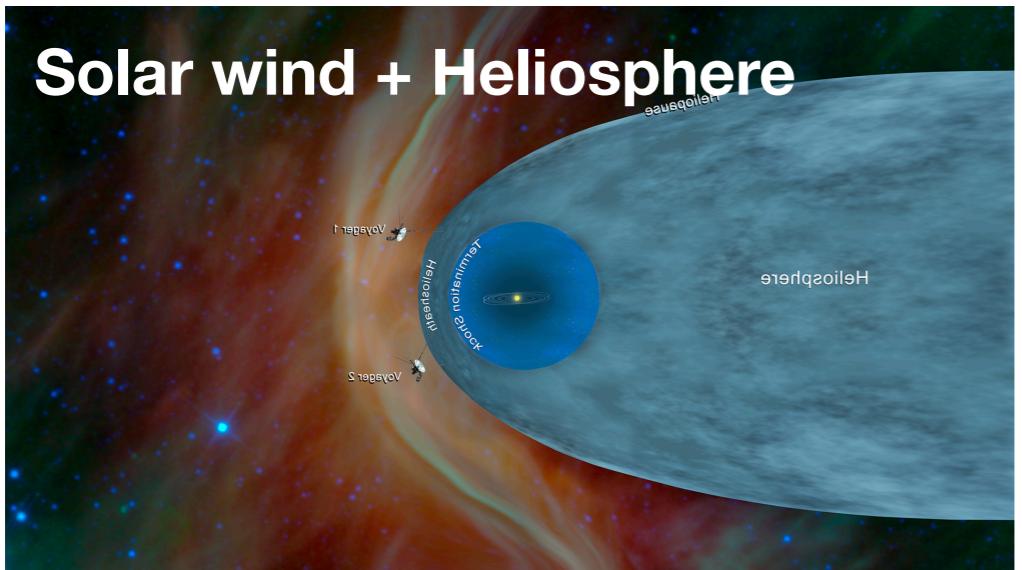
Project B: Shock Cloud Interaction



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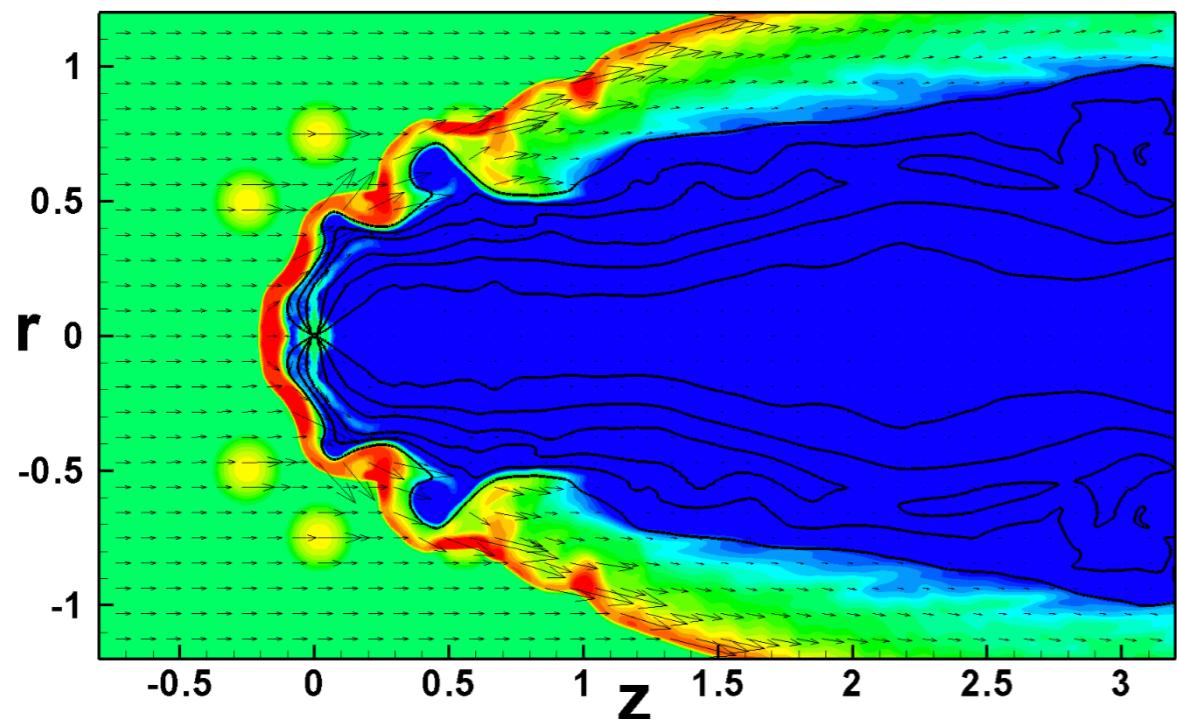
Project B: Shock Cloud Interaction



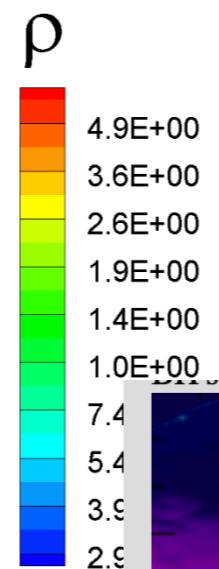
Simulations of the bow shock around the red supergiant star Betelgeuse (Mohamed et al. 2012), used as a cover image by Astronomy & Astrophysics.

Project B: Shock Cloud Interaction

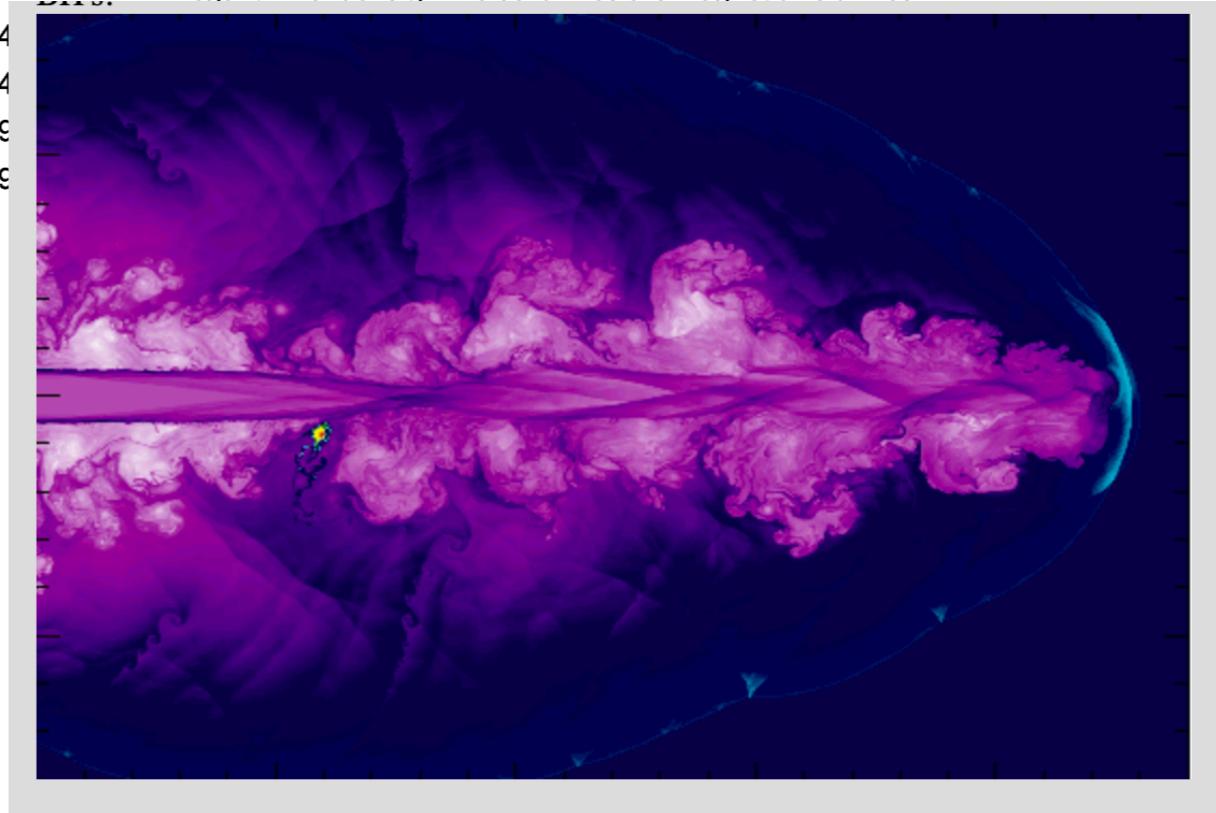
[Modelling the bow shock Pulsar Wind Nebulae propagating through a non-uniform ISM](#) - Toropina, O.D. et al. Mon.Not.Roy.Astron.Soc. 484 (2019) no.2, 1475-1486 arXiv:1803.06240 [astro-ph.HE]



Pulsar wind + ISM

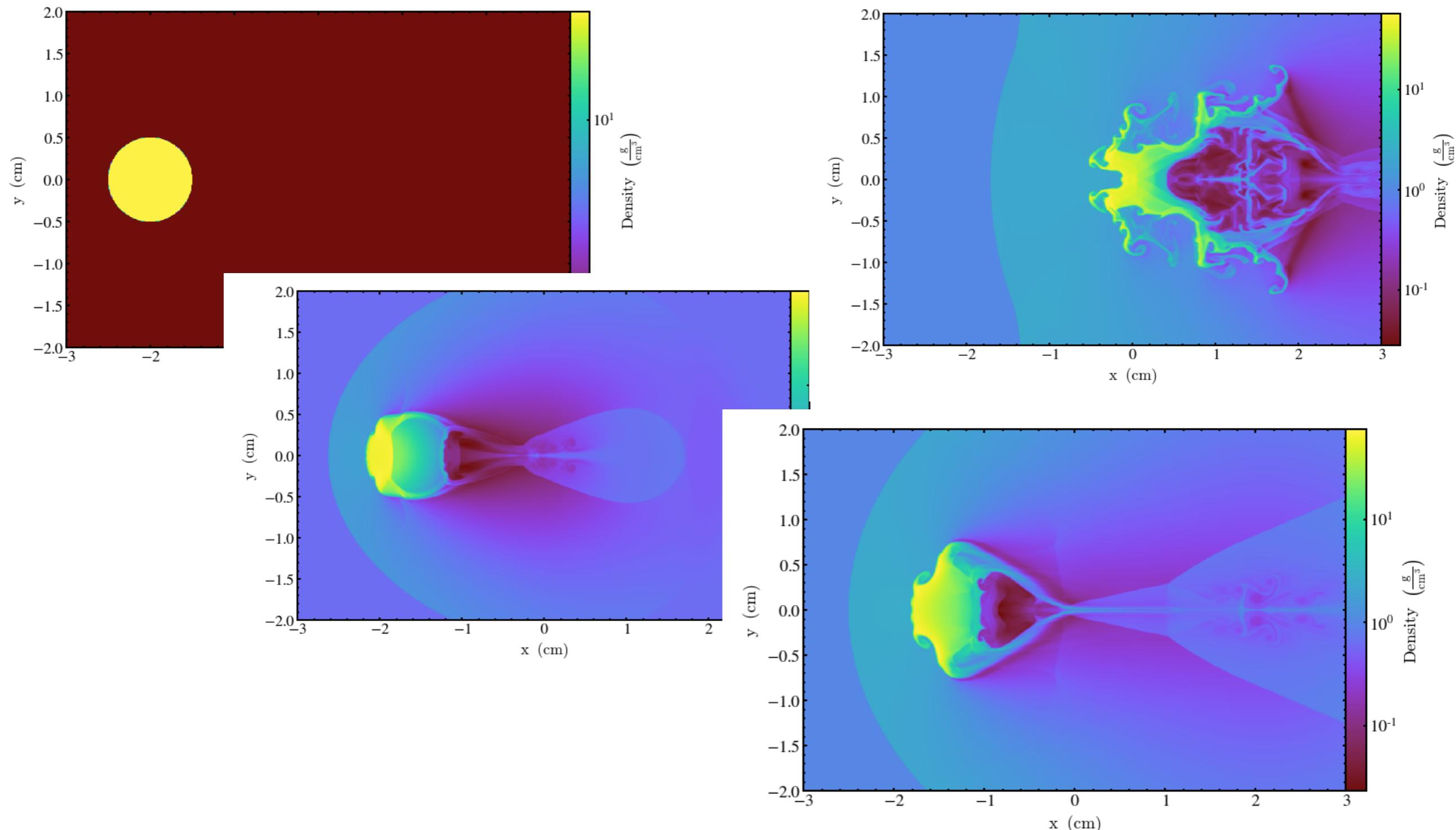


Interaction of the bow shock with small-scale clouds of maximum density $\rho_{\text{cloud}} = 3\rho_0$ in the model $B1M20w50$ with low σ (left panel) and in the model $B5M20w50$ with medium σ (right panel). The background represents the logarithm of density. The solid lines are magnetic field lines.



Jet + IGM

Project B: Shock Cloud Interaction

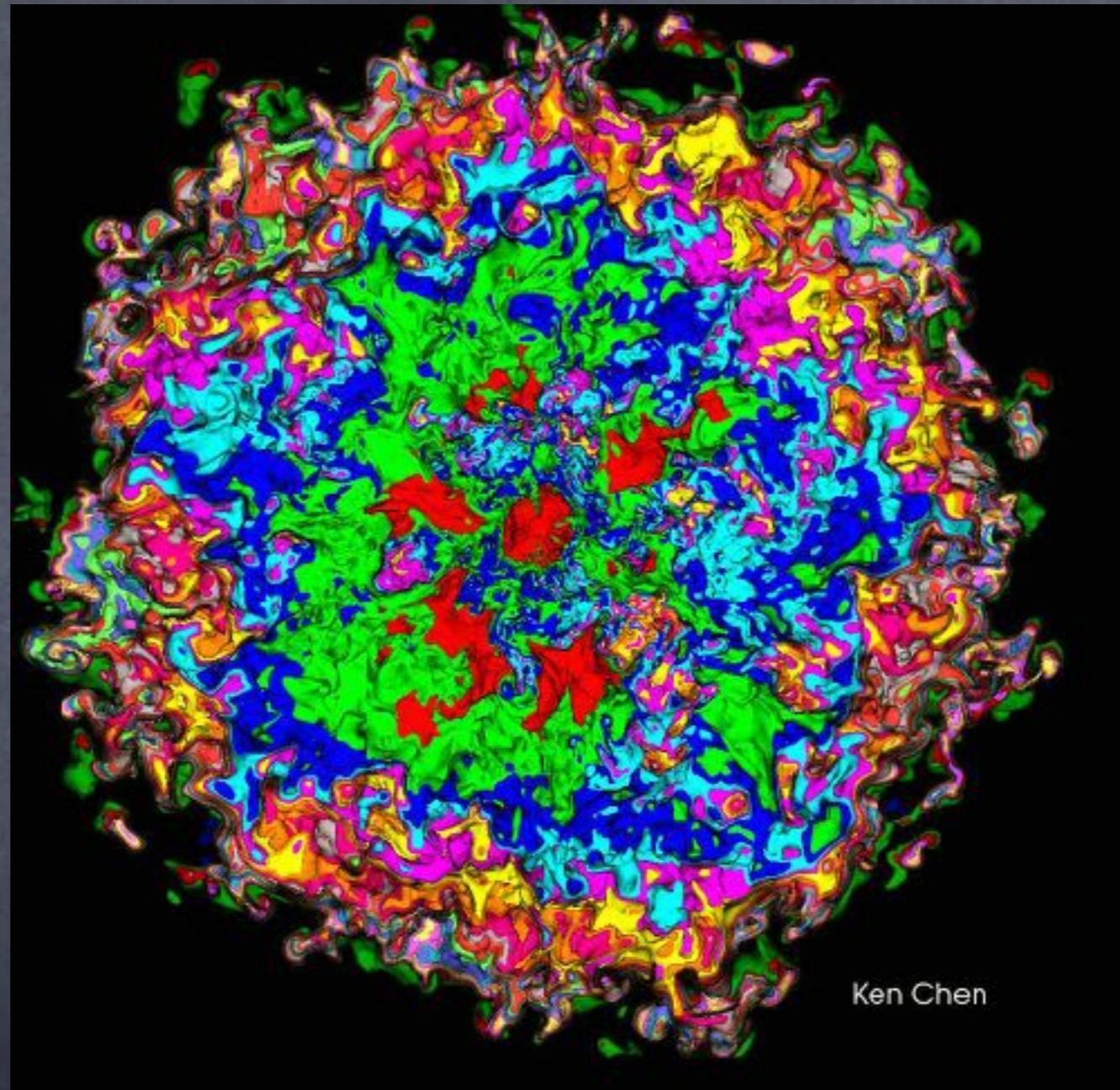


Project B: Shock Cloud Interaction

Things that you may explore:

- Different initial density distribution
- Explore different inflow speed
- Explore different geometry
- Time/Location dependent inflow
- Radiative cooling

Explode a star in computer



Ken Chen

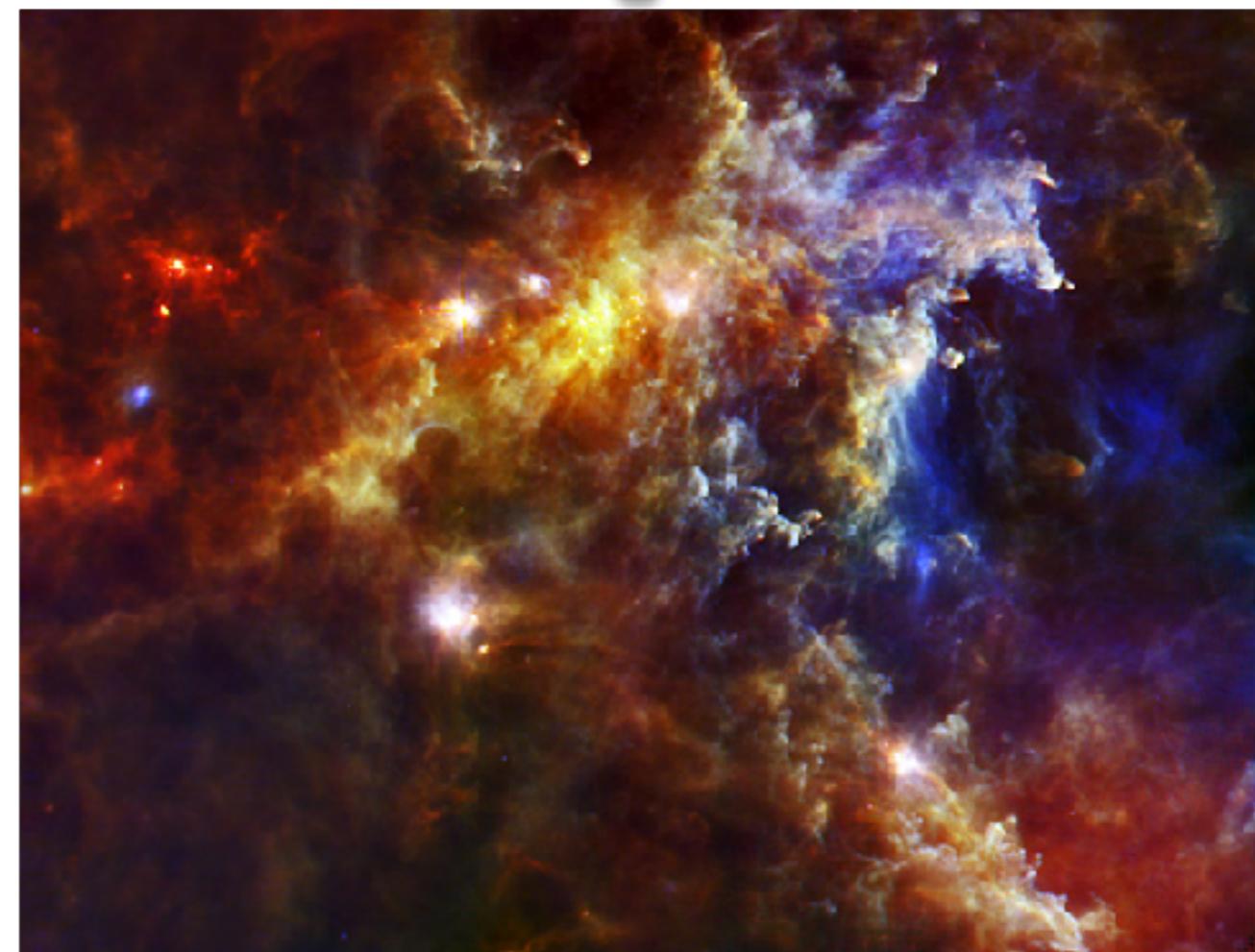
Ke-Jung (Ken) Chen

陳科榮

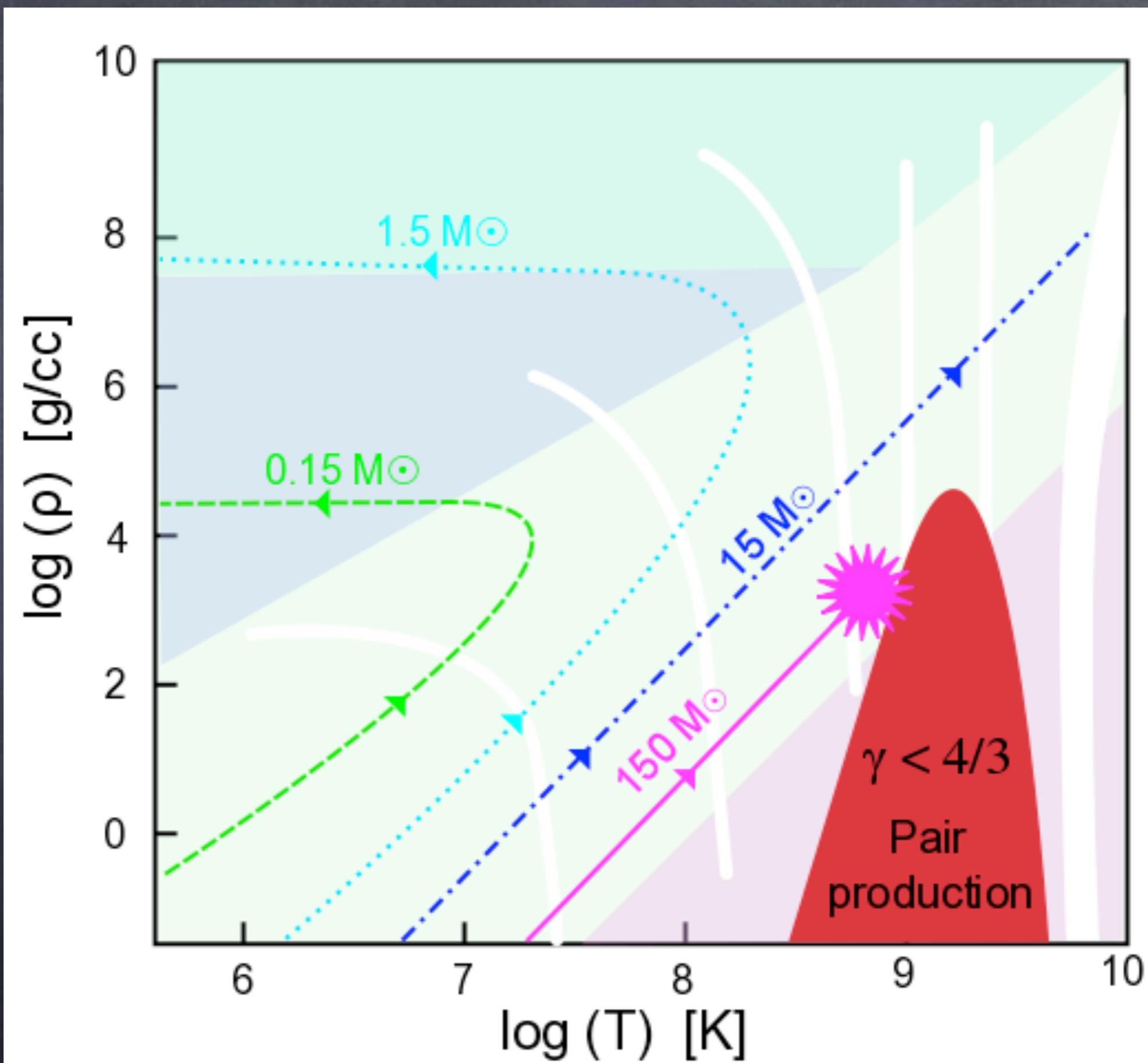
ASIAA

AFD School, NTHU, 09/05/2019

Stars are atoms of Cosmos



Temperature-Density Diagram of Stellar Evolution



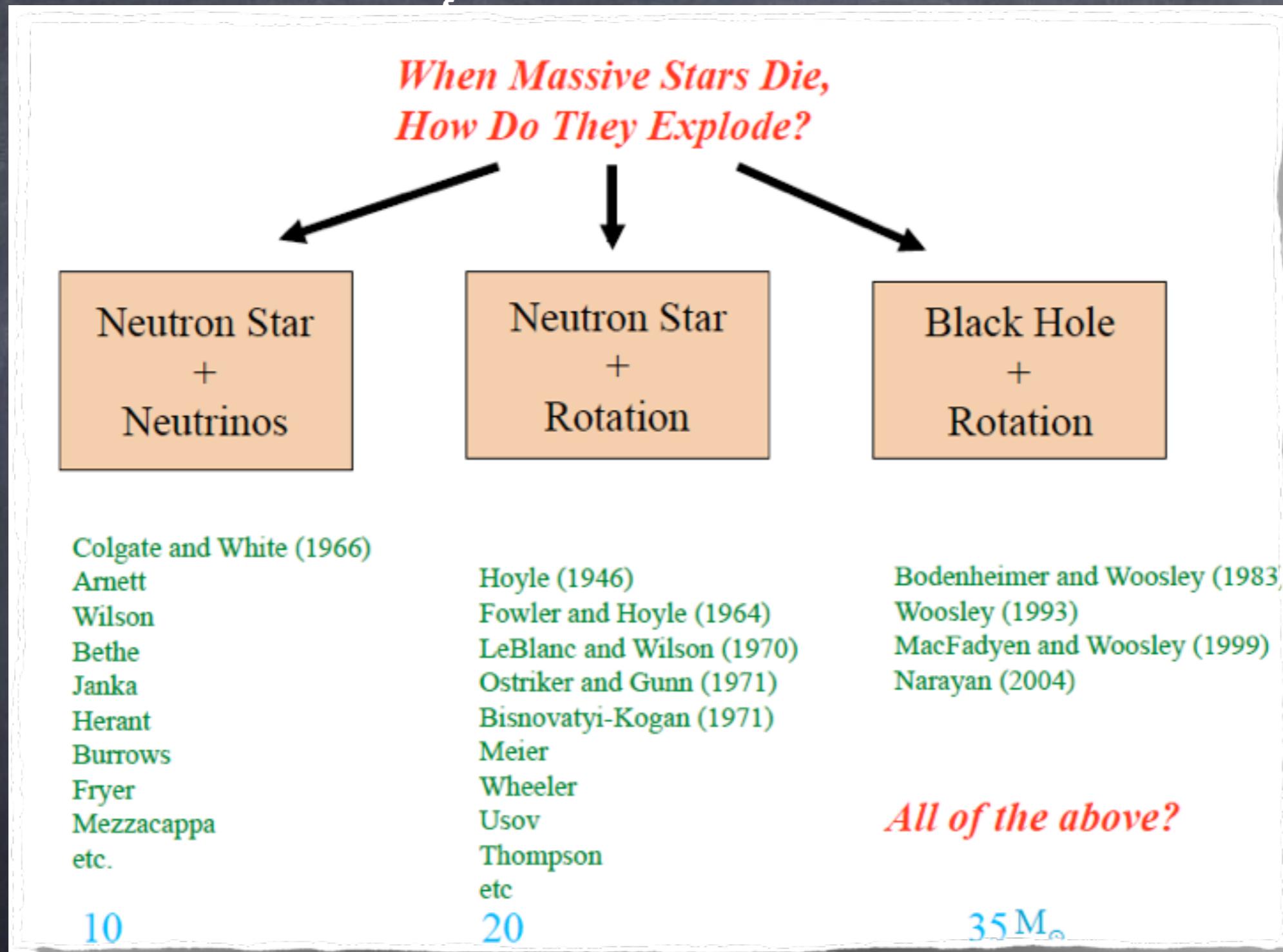
Life of Massive Stars

Advanced Nuclear Burning Stages
(e.g., 20 solar masses)

Fuel	Main Product	Secondary Products	Temp (10 ⁹ K)	Time (yr)
H	He	¹⁴ N	0.02	10 ⁷
He	C,O	¹⁸ O, ²² Ne s- process	0.2	10 ⁶
C	Ne, Mg	Na	0.8	10 ³
Ne	O, Mg	Al, P	1.5	3
O	Si, S	Cl, Ar K, Ca	2.0	0.8
Si	Fe	Ti, V, Cr Mn, Co, Ni	3.5	1 week

Woosley & Heger

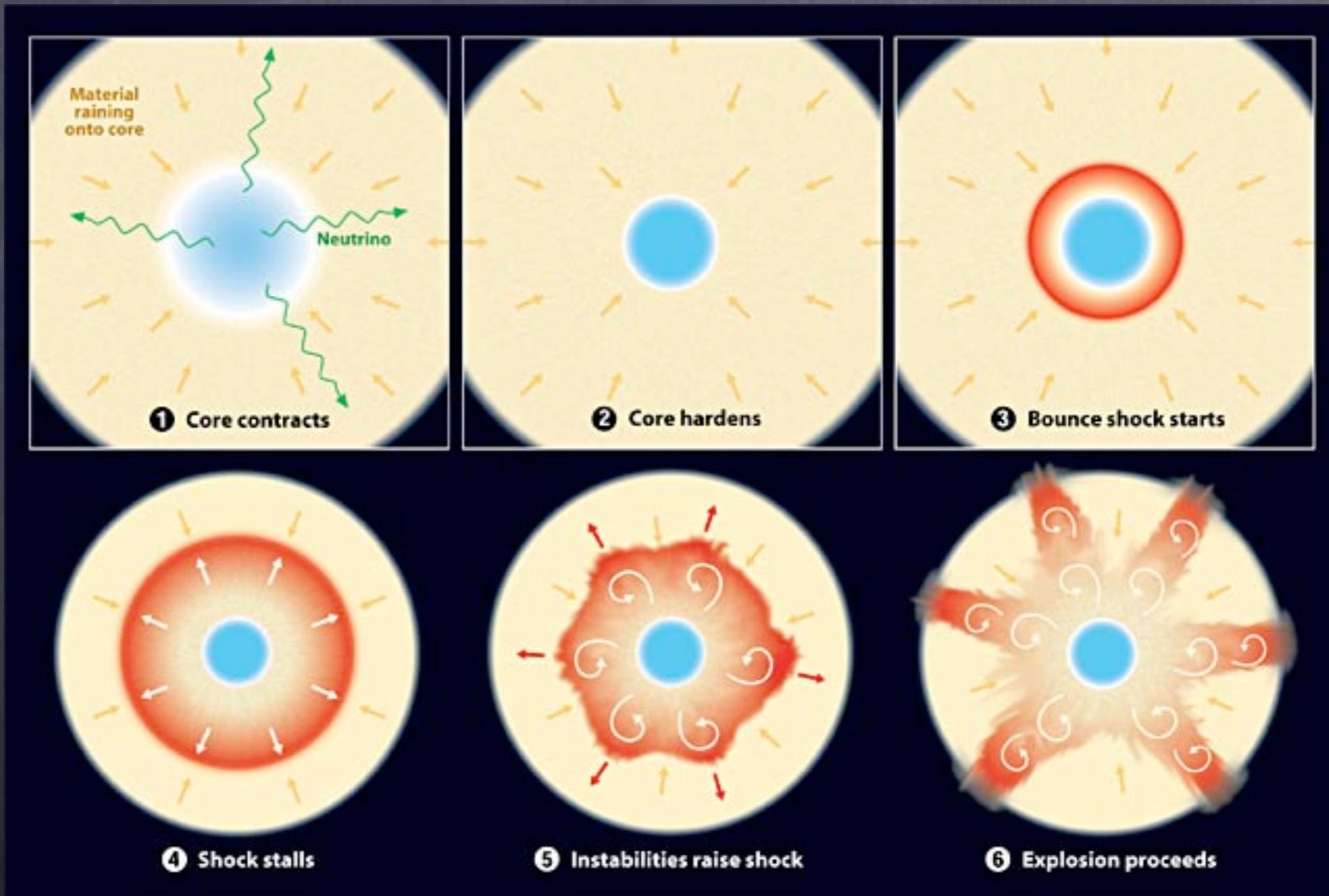
Death of Massive Stars



Woosley

Core-Collapse Supernova

($20 \text{ M}_\odot > M^* > 10 \text{ M}_\odot$, $E \sim 1E51 \text{ erg}$)



Energy Source

Neutrino Burst Properties:

$$E_{\text{tot}} \sim \frac{3}{5} \frac{GM^2}{R}$$

$$M = 1.5 M_{\odot}$$

$$\sim 3 \times 10^{53} \text{ erg}$$

$$R = 10 \text{ km}$$

emitted roughly equally in ν_e , $\bar{\nu}_e$, ν_μ , $\bar{\nu}_\mu$, ν_τ , and $\bar{\nu}_\tau$

Time scale

$$\tau_{\text{Diff}} \sim \left(\frac{R^2}{l c} \right)$$

$$l = \frac{1}{\kappa_v \rho}$$

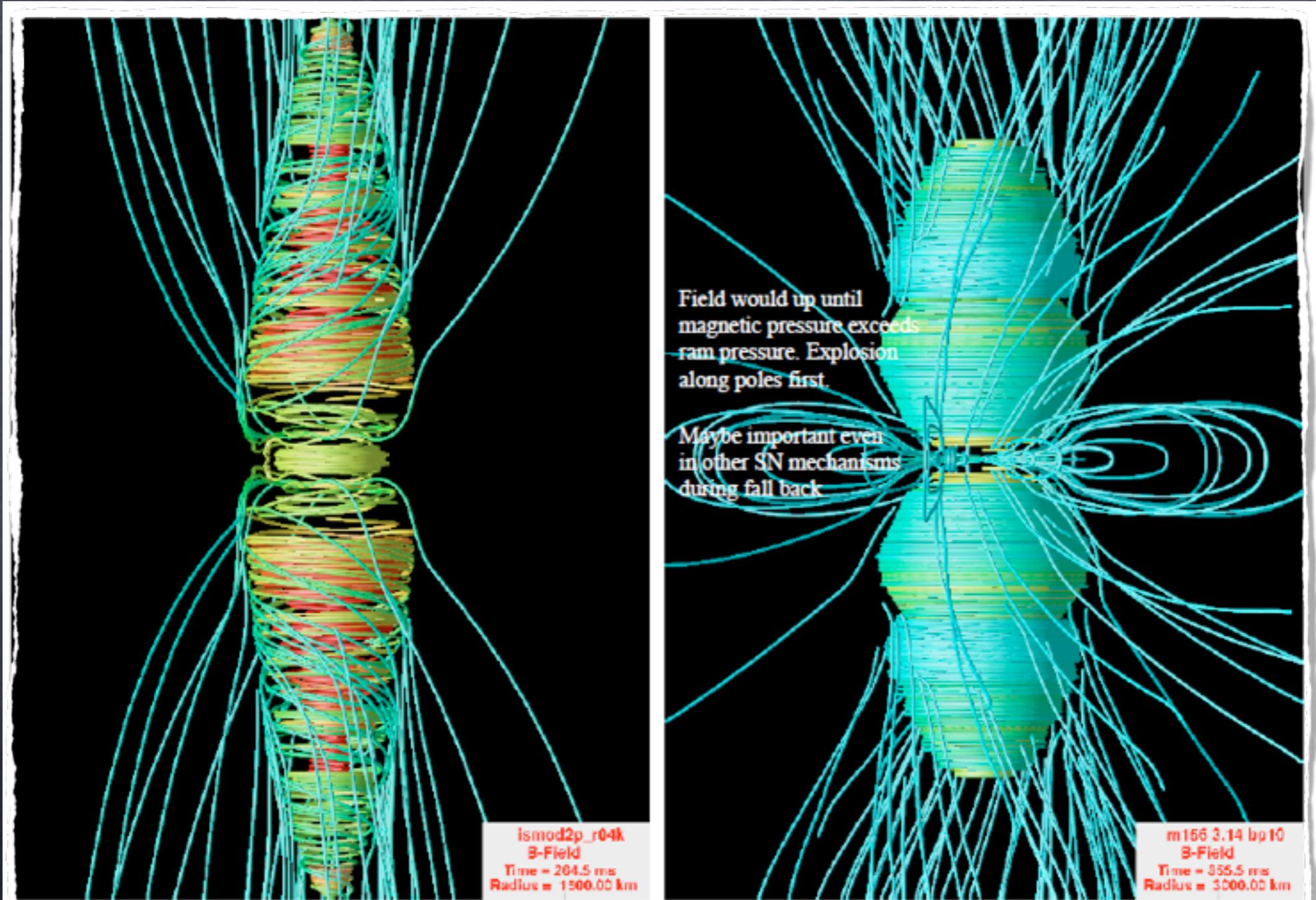
$$\kappa_v \sim 10^{-16} \text{ cm}^2 \text{ gm}^{-1} \text{ for } \varepsilon_v = 50 \text{ MeV} \text{ (next page)}$$

$$\rho \sim 3 \times 10^{14} \text{ gm cm}^{-3} \Rightarrow l \sim 30 \text{ cm} \quad R \sim 20 \text{ km}$$

$$\tau_{\text{Diff}} \sim \left(\frac{(2 \times 10^6)^2}{30 \cdot 3 \times 10^{10}} \right) \sim 5 \text{ sec}$$

Very approximate

Hypernovae ($E > 1E52$ erg)



Energy Sources

Assuming the emission of high amplitude ultra-relativistic MHD waves, one has a radiated power

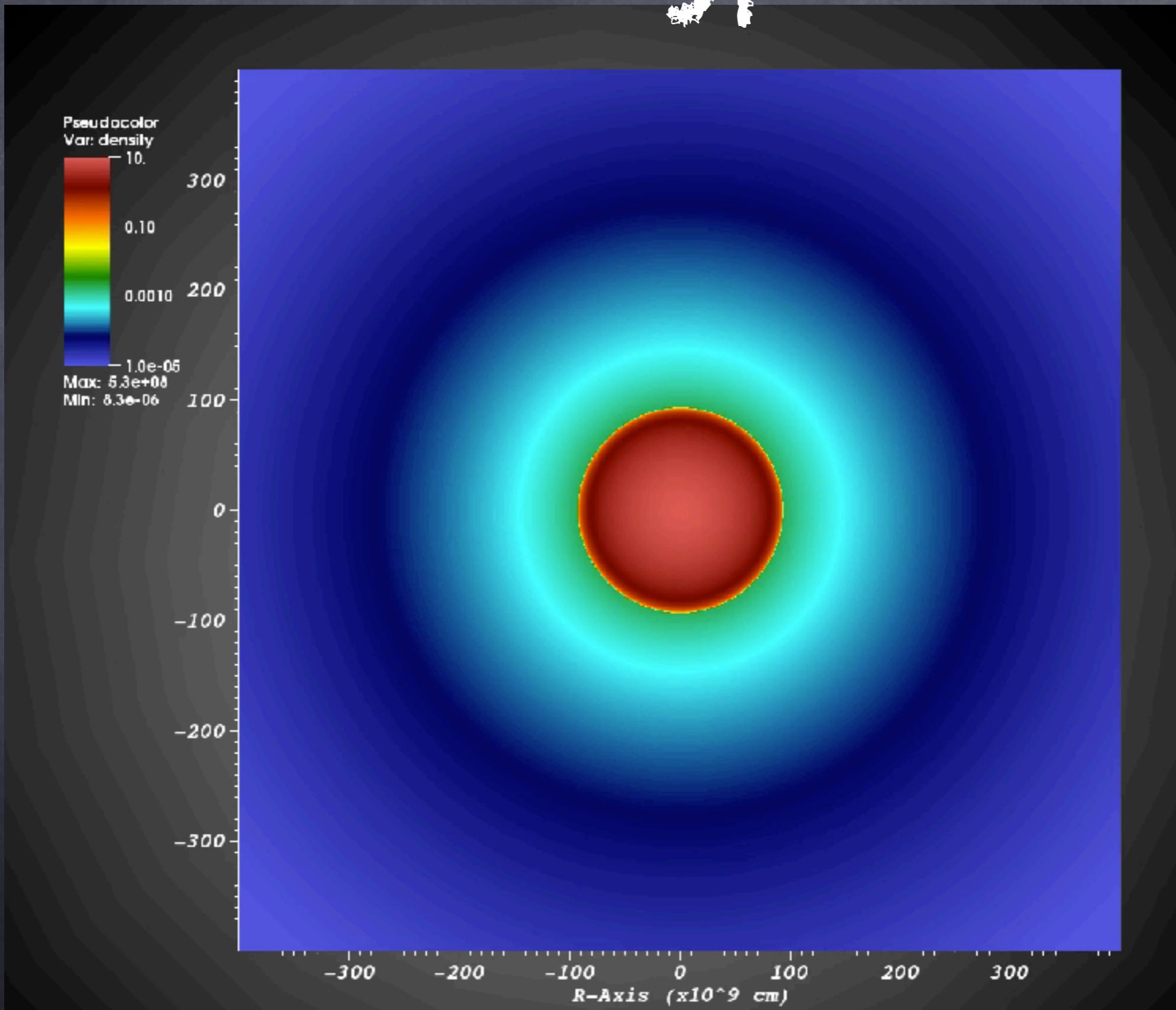
$$P \sim 6 \times 10^{49} (1 \text{ ms}/P)^4 (B/10^{15} \text{ gauss})^2 \text{ erg s}^{-1}$$

and a total rotational kinetic energy

$$E_{\text{rot}} \sim 4 \times 10^{52} (1 \text{ ms}/P)^2 (10 \text{ km}/R)^2 \text{ erg}$$

For magnetic fields to matter one thus needs magnetar-like magnetic fields and rotation periods (for the cold neutron star) of < 5 ms. This is inconsistent with what is seen in common pulsars. Where did the energy go?

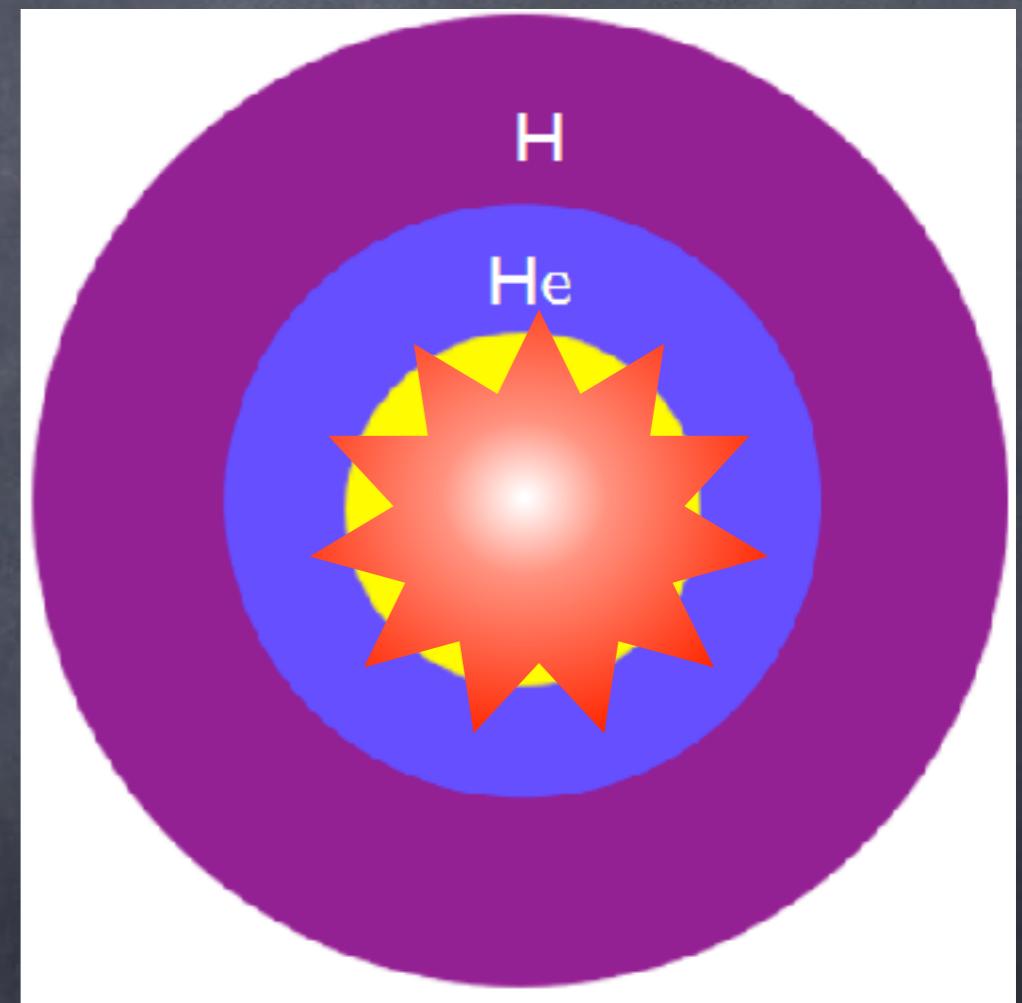
GRB and Hypernova



Project C

Blowing up a star with Flash

- Explosion Energy $E \sim 10^{50} - 10^{52}$ erg?
- Size and shape of the energy deposition area?
- Properties of surrounding ISM and its density/temperature/... profile?
- Striped Envelope SNe?



Have fun in blowing up Stars



Project A

- ./setup LocalKilonova -2d -auto -
maxblocks=4000

REQUIRES Driver

REQUIRES physics/Hydro

REQUIRES physics/Eos

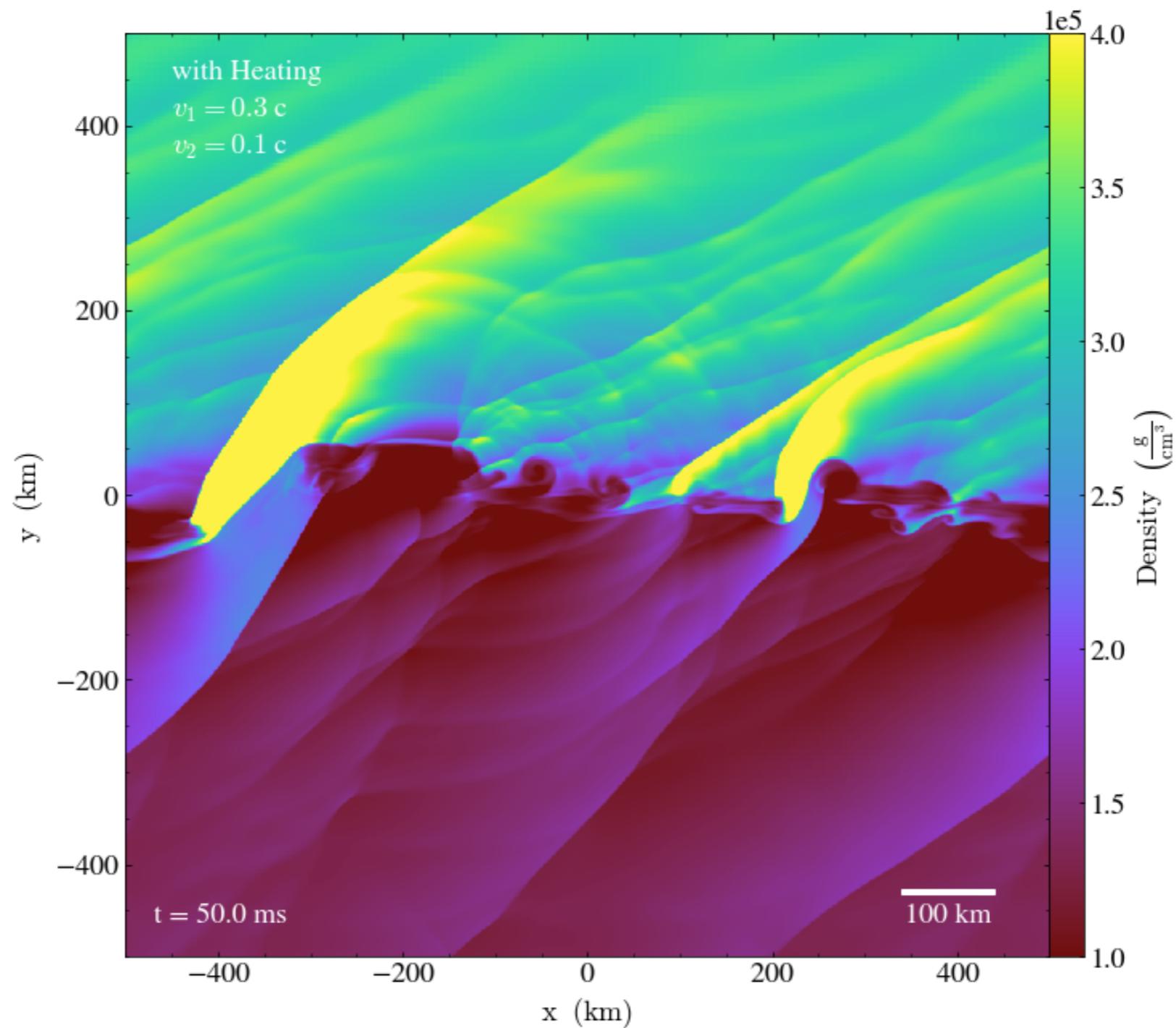
REQUIRES physics/Eos/EosMain/Helmholtz

REQUIRES Simulation/SimulationComposition/LocalKilonova

REQUIRES physics/sourceTerms/Heat/HeatMain/LocalKilonova

flash4, flash.par, SpeciesList.txt, helm_table.dat

Project A



Project B

- `./setup SchoolProject2 -2d -nxb=16 -nyb=16 -auto -maxblocks=4000`

REQUIRES Driver

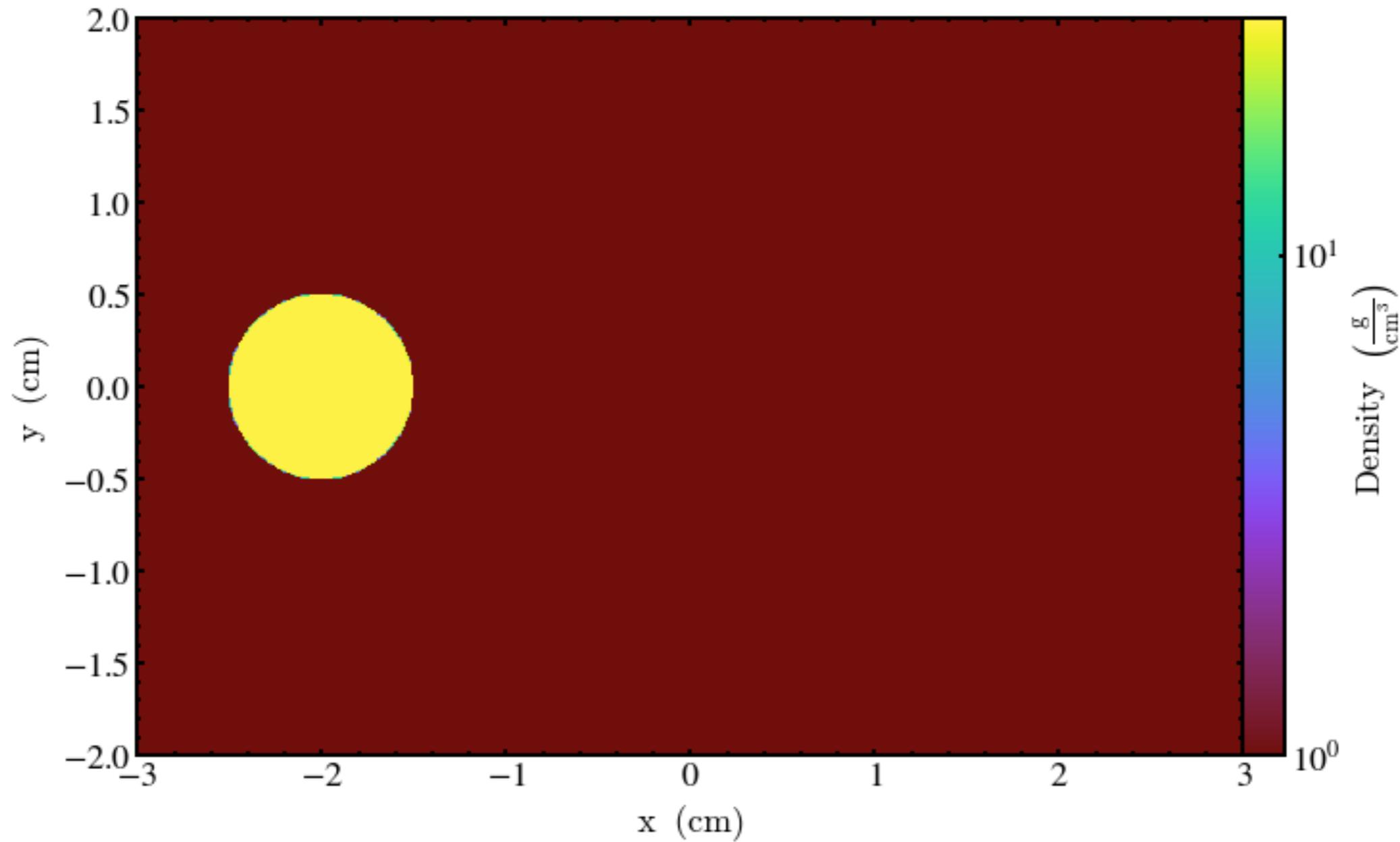
REQUIRES physics/Hydro

REQUIRES physics/Eos

REQUIRES Grid/GridBoundaryConditions/OneRow

flash4, flash.par

Project B



Project C

- ./setup ThermoBomb -2d +cylindrical -maxblocks=4000
-nxb=8 -nyb=8 -auto -objdir bomb +newMpole

REQUIRES Driver

REQUIRES PhysicalConstants/PhysicalConstantsMain

REQUIRES physics/Hydro

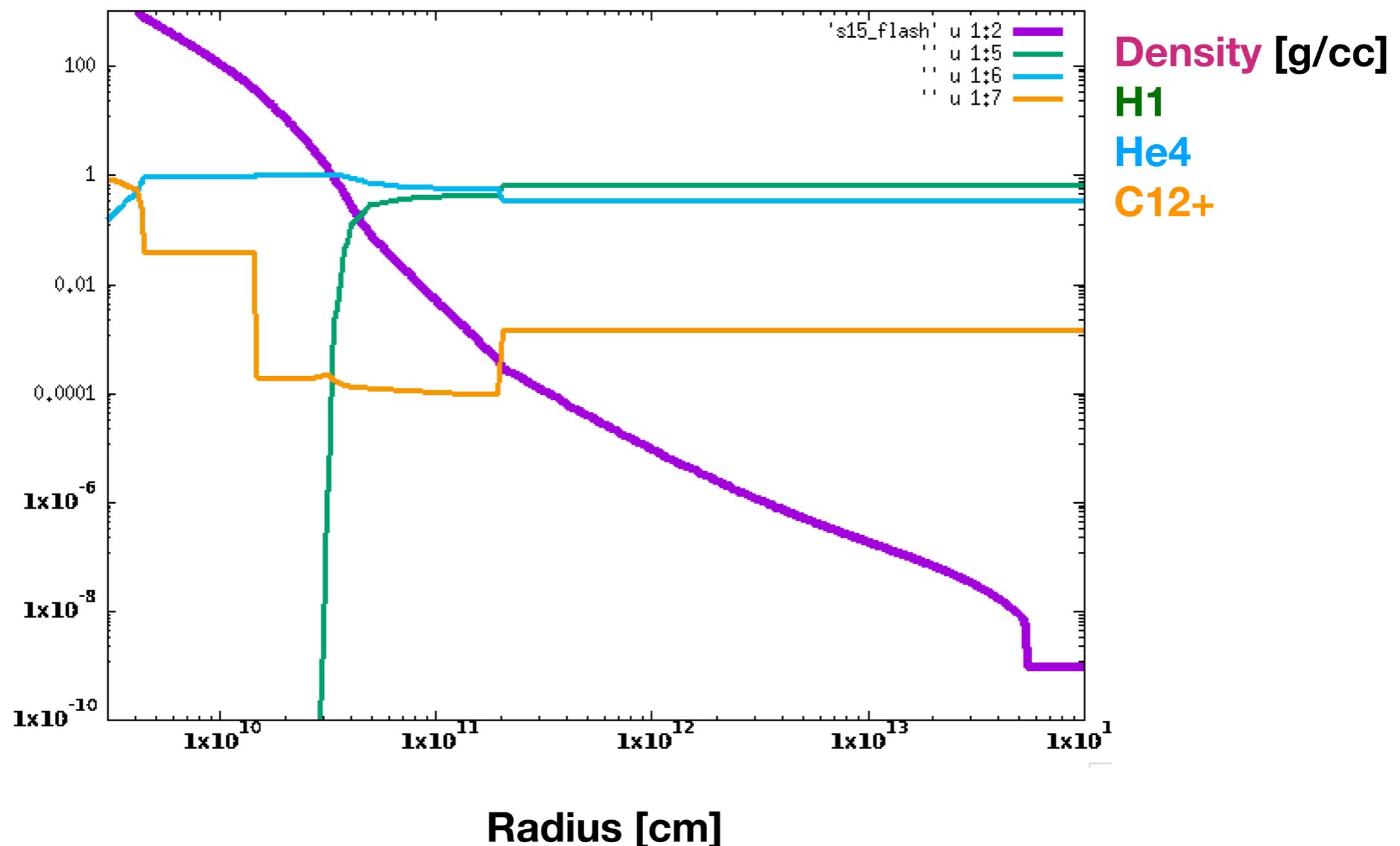
REQUIRES physics/Eos/EosMain/Helmholtz

REQUIRES IO/IOMain

REQUIRES Simulation/SimulationComposition/H-He-C

flash4, flash.par, s15_flash, SpeciesList.txt, helm_table.dat

Project C



Project C

